



OVERVIEW

Journey. A passage or progress from one stage to another. This idea will guide the members of Triangle Fraternity throughout their membership experience as they try to achieve new milestones in their personal, professional, and social development.

This Journey will be comprised of four levels. In each level, members will be able to self-select activities that expose them to new ideas, prepare them for important life lessons, and challenge them to put the lessons into practice. As members reach the next level they will be provided with more challenging and rewarding experiences routed in the values and Ritual of Triangle. Level 1 will focus on brotherhood and solidarity. Level 2 emphasizes personal management and cohesion, level 3 integrity and influence. And level 4 concentrates on authenticity and veracity.

PROGRAM PHILOSOPHY

- Individuals learn and grow through personal reflection and real-world application of concepts.
- The best trajectory for development involves a series of progressively more challenging experiences.
- Personal development depends on the individual's readiness and sense of initiative, but brothers should provide a strong source of encouragement, learning, and support.
- In an effort to offer a compelling experience, The Journey will offer a gamification aspect. The game mechanics will drive behavioral changes in players.
- There will be four types of gamers: Killer, Achiever, Socializer and Explorer (Bartle, R. 1996).
 - Killers thrive on competition
 - Achievers want to accomplish and complete
 - Explorers want to discover stuff
 - Socializers participate for the social aspect, rather than to play the game itself

HOW TO PLAY





1. Before playing, members must create an online account which will notify Triangle HQ that they are beginning the game. Registration forms can be found [here](#).
2. Once players are registered they will receive a link to access a group web forum for weekly updates and support tool.
3. In order to reach the next level, players will need to earn a specified number of points. Players will achieve points by unlocking badges.
4. Players can unlock badges by completing various activities, which will be self-selected.
5. Once a player feels that they have unlocked a badge they will need to complete the request form located [here](#). This form will notify Triangle HQ and result in the player receiving their badge and update to the player [leaderboard](#).
6. Players do not need to complete every activity; they simply must earn the required number of points to level up.
7. The primary focus of players should be to unlock badges and earn the required points to level up; however, highest scores will be calculated at the end of every year and will be awarded prizes.


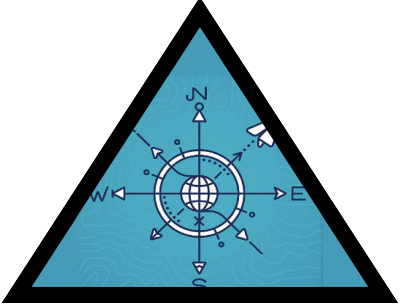
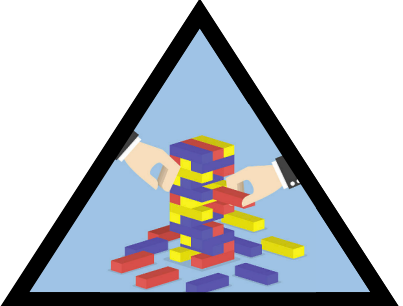

PROGRAM GOALS




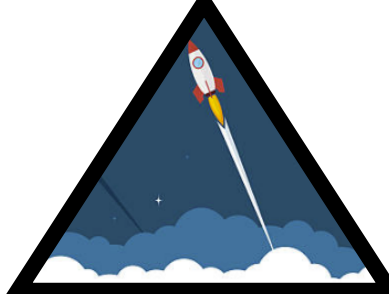
1. By participating in this program, players will be able to identify the values and mission of Triangle.
2. By participating in this program, players will be able to develop lasting meaningful relationships.
3. By participating in this program, players will have an increased level of self-awareness.
4. By participating in this program, players will be able to identify at least three interests or passions.
5. By participating in this program, players will see improvement in at least one area (physical, mental, social, professional).
6. By participating in this program, players will get connected to the National organization.

Level 1

Must earn 50 points to move on to Level 2





BADGE	NAME	FOR	WORTH
	Triangle Novice	Signing your bid and starting the new member process.	5 PTS.
	Historian	Receiving an 80% or higher on the history quiz in new member education.	5 PTS.
	Awareness	Viewing the Privilege training webinar .	10 PTS.
	Fundamentals	Receiving a 100% on the Greek alphabet quiz in new member education.	5 PTS.


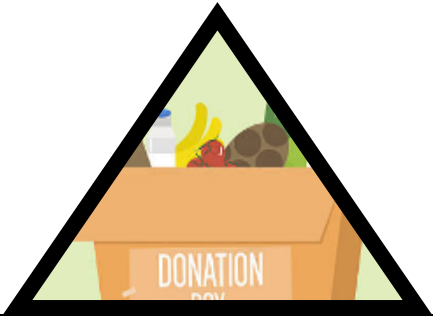

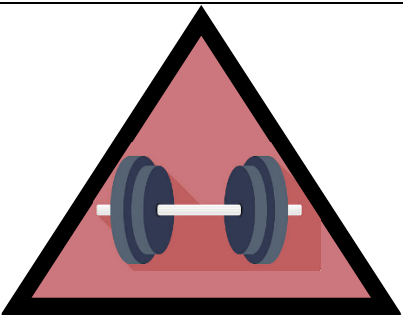
BADGE	NAME	FOR	WORTH
	Resourcefulness	Attending new member meeting which focuses on National opportunities and resources.	5 PTS.
	Explorer	Completing the Values Explorer exercise and reflection questions.	10 PTS.
	Safety	Completing the risk management training offered by the chapter and National office.	10 PTS.
	Ethics Master	Completing Codes of Ethics training webinar and reflection activity.	10 PTS.


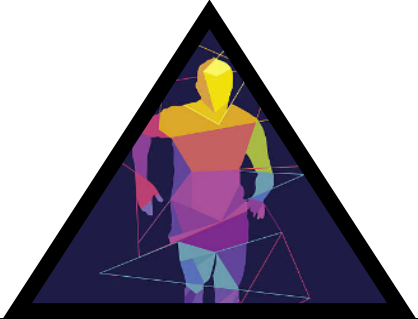


BADGE	NAME	FOR	WORTH
	Social Butterfly	Going on brother dates with 10 different brothers.	10 PTS.
	Book Worm	Receiving your first A on a project or test.	5 PTS.
	Interfraternal	Attending two IFC meetings.	10 PTS.
	Initiation	Being initiated into Triangle Fraternity.	15 PTS.

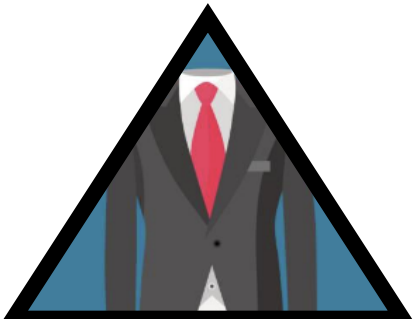


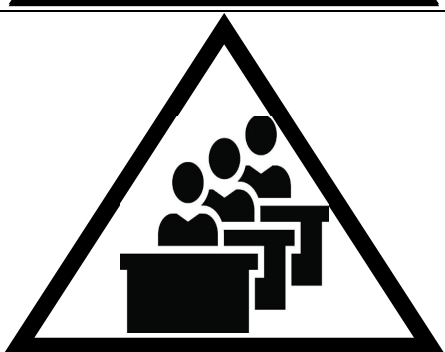
Level 2





Must earn 150 total points to move on to Level 3

BADGE	NAME	FOR	WORTH
	Branding Ace	Participating in the Branding Basics webinar and activity.	5 PTS.
	Virtuoso	Receiving a semester GPA of a 4.0	15 PTS.
	Luminary	Serving in an executive board position.	10 PTS.
	Busy Bee	Being involved in two or more different student organizations.	5 PTS.

BADGE	NAME	FOR	WORTH
	Civically Minded	Completing over 15 hours of community service in four months.	5 PTS.
	Altruistic	Organizing a chapter-wide service event.	10 PTS.
	Philanthropic	Raising over \$250 to a charity of choice.	5 PTS.
	Physical Fitness	Hitting the gym 4 days a week, every week for one semester.	10 PTS.




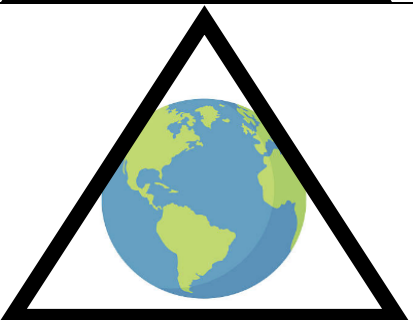
BADGE	NAME	FOR	WORTH
	Mental Health	Meeting with a counselor once a month.	10 PTS.
	Achiever	Meeting a personal goal and completing a reflection.	5 PTS.
	Open Mindedness	Attending a religious service different from your own AND attending an event sponsored by Multicultural Student Services.	5 PTS.
	Job Hunter	Attending a career fair.	5 PTS.

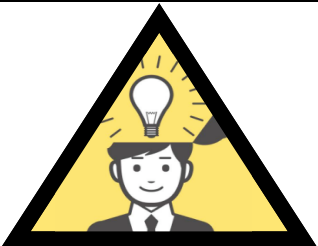
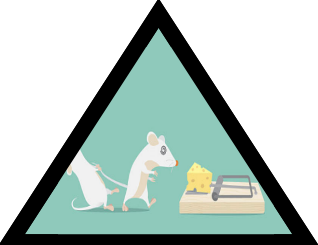



BADGE	NAME	FOR	WORTH
	Boss Man	Landing your first internship.	5 PTS.
	Social Climber	Attending 5 different on-campus programs or events.	5 PTS.
	Intramural	Participating on an intramural team.	5 PTS.
	Commitment	Attending 90% of fraternity events in one semester.	5 PTS.

BADGE	NAME	FOR	WORTH
	Negotiator	Participating in the conflict resolution workshop.	5 PTS.
	Planner	Planning and implementing chapter-wide program or event.	10 PTS.
	Fiscally Frugal	Participating in the Finance 101 Webinar and develops a personal budget.	5 PTS.
	Frequent Flyer	Attending National Programs and events (this includes online programming).	5 PTS. FOR EVERY EVENT/PROGRAM ATTENDED.



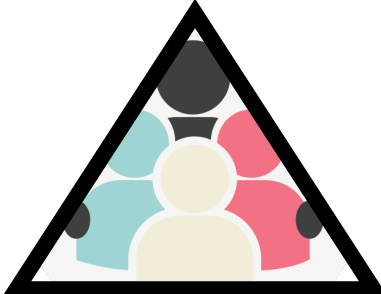

Level 3



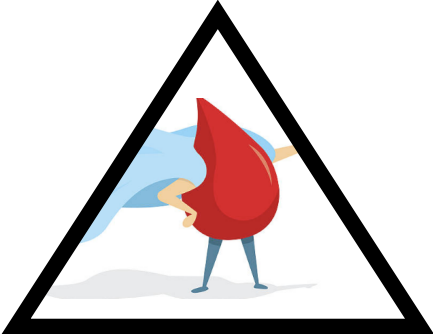
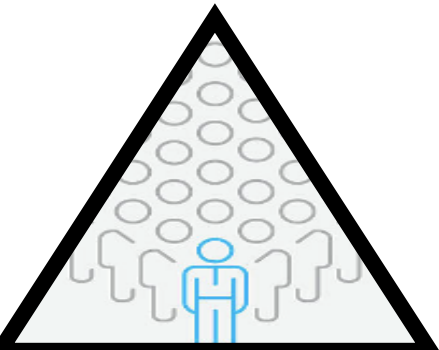
Must earn 300 total points to move on to Level 4





BADGE	NAME	FOR	WORTH
	Mentorship	Identifying and taking on a mentor-mentee relationship for an entire year.	50 PTS.
	Cultural Competence	Hosting/co-hosting an event or program focusing on self-identity and diversity.	50 PTS.
	New Initiative	Creating a new initiative or program that is utilized by Greek community.	100 PTS.
	Globe Trotter	Participating in an alternative spring break focusing on service.	100 PTS.

BADGE	NAME	FOR	WORTH
	Inventor	Discovering or inventing a new program, tool, concept, etc. in their chosen field of study and presenting it to the chapter.	50 PTS.
	Intervention	Intervening in a risky behavior or risky chapter culture and participating in an assessment and reflection.	10 PTS.
	Presidential	Serving as the president of a student organization (may include chapter).	20 PTS.
	Status Quo Breaker	Going against “tradition” or an established culture and participating in a reflection.	20 PTS.
	Graduation	Graduating from College.	5 PTS.

Level 4

BADGE	NAME	FOR	WORTH
	Volunteer	Serving as a volunteer for Triangle.	10 PTS. 20 PT BONUS IF ON GOVERNING BOARD.
	Home Buyer	Buying your first home.	20 PTS.
	Mentorship	Serving as a mentor to an active member.	10 PTS.
	Dad	Becoming a Dad.	10 PTS.




BADGE	NAME	FOR	WORTH
	Donator	Donating to the Fraternity.	10 PTS.
	Facilitator	Serve as a facilitator for a National program.	15 PTS.
	Civic Engagement	Providing service to your community.	10 PTS.
	Committee	Serving on a committee for Triangle.	5 PTS.

BADGE	NAME	FOR	WORTH
	Professional Development	Seeking out opportunities to develop professionally.	5 PTS.
	Regular Customer	Attending National Event	5 PTS. PER EVENT
	Board of Directors	Serving on a board of directors for their organization of choice.	10 PTS.
	Ritual Reflector	Participating in the Ritual reflection webinar and completing a reflection.	20 PTS.

BONUS POINTS

- Refer a friend: 10 PTS.
- Sharing game on social media: 5 PTS.
- Participating in weekly challenges: 5 PTS. per challenge
- Contributing an article to the REVIEW: 40 PTS.
- Submitting Triangle flag photos to HQ: 1 PT. per photo
- Becoming a President's Man: 20 PTS.

LIMITED EDITION BADGES

BADGE	NAME	FOR	RECEIVES
	Victor	Completing 10 weekly challenges in a row.	Invitation to a private social event at Convention or HSLS.
	Recruitment Master	Recruiting 5 new members.	\$150.00 towards a National event registration of your choice.
	Helping Hand	Participating in 5 National Survey's or Assessments.	Free Triangle shirt.

FAQ'S

1. How much does it cost to play?

Nothing! It is free to play.

2. How do I get started?

If The Journey sounds like something you are interested in, you just have to sign up and start selecting the activities you want to complete.

3. How to I level up?

You level up by earning the specified number of points. You earn points by unlocking certain badges, and you unlock badges by completing activities.

4. Does the chapter play any role in The Journey?

Yes and no. There is nothing that is required of the chapter or a certain position. We would however, recommend that the individual that is responsible for your member education offers programs and opportunities that can help members unlock badges.

5. I want to play but I am a Senior, is there still time?

Of course! There are no player requirements, except that you are a Triangle active member, new member, or alumnus.

While a lot of the level one activities are geared towards new members, there are still plenty of opportunities for any age to participate in. Plus- no one is saying you can't complete the activities geared for new members! It never hurts to have a refresher.

6. What are the weekly challenges?

Weekly challenges will be at random and will be communicated to players via social media. Challenges may include responding to an e-mail from HQ, sharing a picture on Facebook, retweeting an event announcement, or answering a trivia question.

7. How do you win?

There isn't an overall winner in The Journey, because the game really never ends. There is however, opportunities for you to be a high scorer each year and take home additional prizes! You can view the leaderboard [here](#).